

## Mini Wrapping Paper Carrier Bags

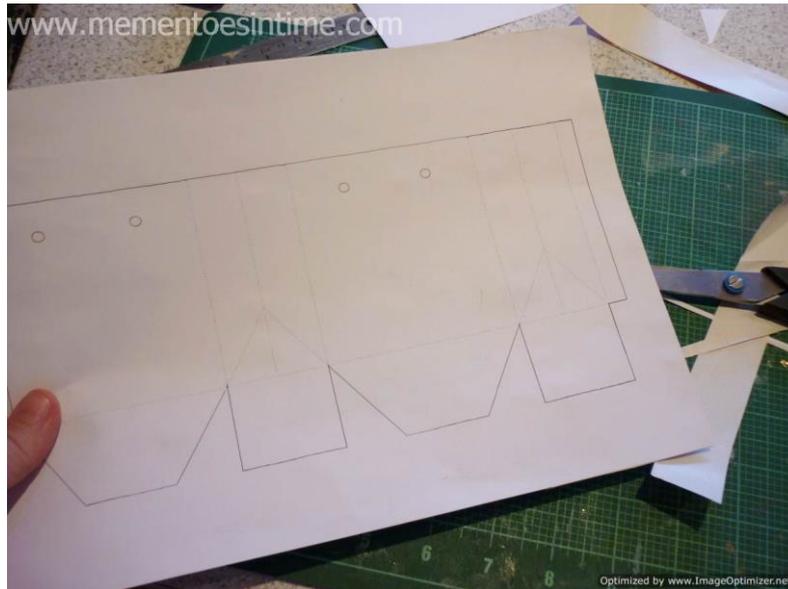


I love matching things, so if you also like doing projects that co-ordinate, then you'll enjoy this one!

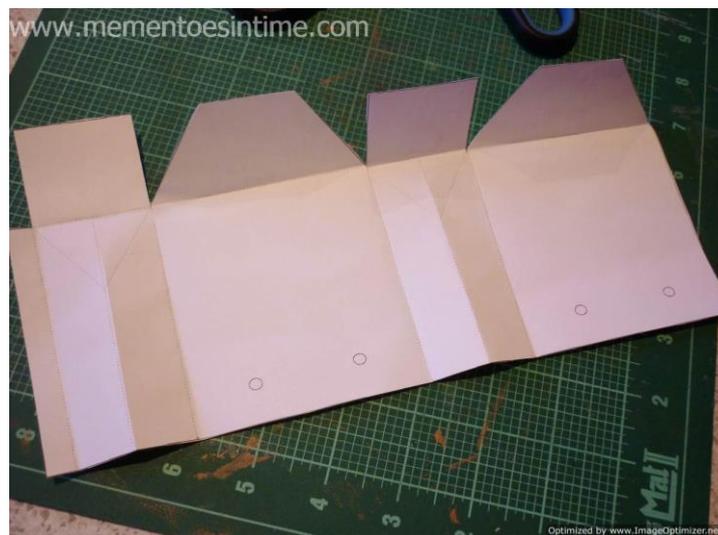


Our new free template is to make some cute carrier bags, perfect for giving small gifts at Christmas or any other occasion. There are 3 different sizes to choose from too! The template can be found on the Free Stuff pages, under *24 Days of Christmas 2012*, so head there to get it!

I've decided to make a bag to match my wrapping paper card, featured in an earlier blog post in this series. If you want to read about it first, [click here](#).



Rather than using the template to draw around, I've glued a piece of matching wrapping paper to a piece of printer paper and then run it through to print the carrier bag template. You could of course do this the other way around (print the sheet and then glue to the reverse of your paper).



Cut out your bag, score and fold along the dotted lines. Use tape to assemble your bag and then punch holes for the handles.



Pinch the sides of the bag, to get the side pleats (which you have already scored), to form the bag.



Add your trims and decorations and voila, you are finished! My theme for this Christmas, has to be feather trim, so I couldn't let this project past, without adding some!



The best thing, is that your bag will now match your card made in the previous blog post.  
Beautiful!



*Wrapping paper card with matching bag*

You could make heaps of these bags, very cheaply, making them ideal for donating to fund raising tables. I hope you have enjoyed today's tutorial and that you have fun making some wrapping paper bags. If you make one, why not upload it to our 24 Days of Christmas gallery, or upload it through your member profile on the forum. We love to see your work.

Happy Crafting!

*If you would like to tell others about our projects and free templates, please provide a link to our blog, rather than just copying the posts. Share the love! That way, everyone is happy!*